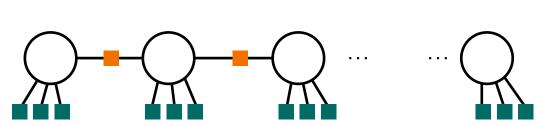
# Viewpoint path modeling at Fyusion

5 min

- 1. Introduction
- 2. Fyuse v2 Model
- 3. Challenges



Viewpoint Path Model



Impact. Fyuse v2 better resembles a turntable capture.

# 1. Introduction: 1. Background

- "Fyuse": a 360 view
- Content for e-commerce
- From your phone
- Photorealistic
- Application specific: AR tags, damage detection and report

#### Turntable for high-quality photos



### 1. Introduction: 2. Ideal Capture



# 1. Introduction: 3. Realistic Capture



Unaligned orientation, scale, translation





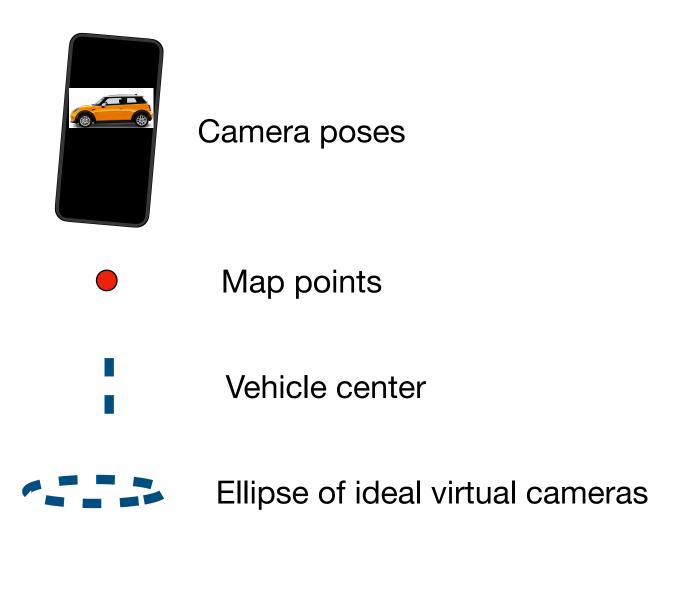


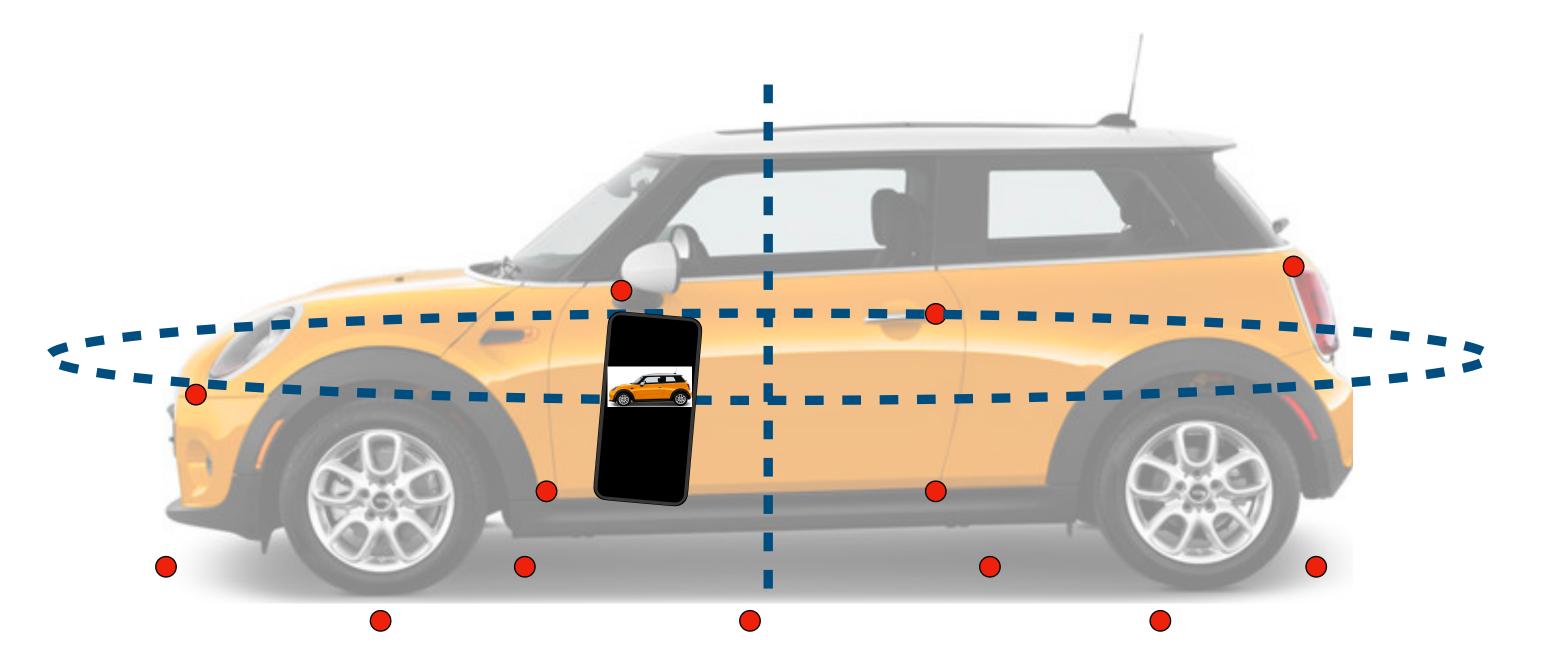


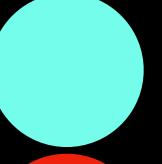




# 2. Fyuse v2 Model: 1. Viewpoint Path







**Desired Pixel Coordinates** 

Captured Pixel Coordinates

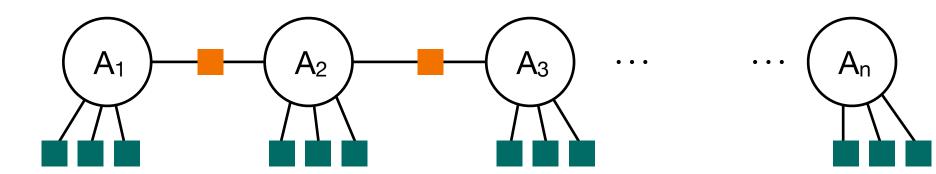


2D Image Transform



### 2. Fyuse v2 Model: 2. Optimization

- Factor graph model
- Solve for 2D image transforms
- Non-linear least squares



- Parameters for a 2D image transform
- 2D image alignment error
- 2D image transform smoothness

#### 3. Challenges

- Noisy SLAM result. Due to, e.g., low texture objects.
- Perspective distortion. Due to fisheye lenses, up-close images.
- Image quality. Video capture compared to image capture

### Questions?